



HELENA CÓRDOBA

MULTIMEDIA/SCENIC ARTIST

From Barcelona, 1997. Multimedia artist & technician, choreographer & performing arts director, self-employed and entrepreneur.

CONTACT

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LANGUAGES

Spanish - *Native*

Catalan - *Native*

English – *B2 not accredited*

MAIN ABILITIES

Coordination of parallel thinking: technical + artistic.

Stage design, lighting and multimedia prototyping in 3D / Motion graphics (2D+3D) / VFX & advanced post-production.

Fast problem-solving and finding technical alternative solutions, comfortable working under pressure.

+5 years of experience working in performing arts and events.

EDUCATION

High School degree: audiovisual & performing arts (2013-2015)

Escola Pia Nostra Senyora

College degree: Multimedia Engineering (2015-2019)

Centro de la Imagen y la Tecnología Multimedia (UPC)

International and professional career degrees: classical ballet & modern jazz (2005-2018)

Royal Academy of Dance + Imperial Society of Teachers of Dancing

Extra-official titles:

- **Video-jocking** & live visuals for events (2019, Moebius School – Madrid)
- **Occupational risk prevention title** (2020, plan-A)
- Audiovisual **Dataton WatchOut** operator certificate (2021, FLUGE Audiovisuals & Trade).

JOB EXPERIENCE

MULTIMEDIA ENGINEER: Audiovisual technician, Content creative, Lighting designer & stage designer (specialized as multimedia scenographer, visual creative & technical coordinator) [2016-CURRENT]

Paco Gramaje Studio / Escuela de danza TEMPO / Cía de danza Neus García / Petit Ballet de Barcelona / Cía Alquimistes Teatre / Homeland Dance Company / Necko Artist / Casa de Rusia BCN / Cía Embrotats Teatre / EXIT cía juvenil / Empara Rosselló / Slam Dancing / FUSE Company / Anna Castillo flamenco / Ballet Contemporani de Catalunya / Fyahbwoy / FUSE Company / IDEAL Barcelona.

SOFTWARE:

- **Multimedia content composing:** Suite Adobe (After Effects, Photoshop, Illustrator, Media Encoder), Cinema 4D, Redshift Renderer & Houdini (basic level).
- **Lighting/multimedia design and prototyping:** Cast WYSIWYG, Cinema 4D, AutoCad & VectorWorks (basic level).
- **Real-time visuals and live control:** QLab, Resolume Arena, Dataton WatchOut, Millumin & SMode.

KNOWLEDGE:

- Creation of visual and lighting based in the psychology of color, shaping and rhythms.
- Set up for videomapping (calculations, wired and wireless connections, exchange protocols & mesh adjustments).
- Cue-listing, TimeCode, sequenced programming and audiovisual management through QLab.
- Peripheral devices set up, MIDI, OSC, conventional lighting, LED, ArtNet & anaglyph 3D management.